

## Constantin Popp

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### Education:

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2010-2014	PhD in Composition, University of Manchester
2003-2009	Diplom in Composition (M.Mus level equivalent), HfM Weimar, Germany
2001-2003	Musicology at HfM Weimar, Germany
1987-2000	Education in various instruments (piano, violin, clarinet, voice) and music theory

### Employment:

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2017-2018	Music Technician and Sound Designer, Experimentalstudio des SWR, Germany
2016-2017	Postdoctoral Teaching Fellow, Liverpool Hope University
2014-2016	Hourly Paid Lecturer, Liverpool Hope University
2014-present	Co-developer of custom MIDI controllers
2012-2016	Music Technician and programmer, Distractfold Ensemble
2011-2014	Graduate Teaching Assistant, University of Manchester
2012-2016	Daily Paid Music Technician and Sound Designer, Experimentalstudio des SWR, Germany
2009-2010	Lecturer in Music and Studio Technician, HfM Weimar, Germany
2005-2009	Graduate Teaching Assistant and Studio Technician, HfM Weimar, Germany
2003-present	Freelancing as a sound artist in various projects within Europe
2001-2006	Student Research Assistant, Friedrich-Schiller University, Jena, Germany

### Bursaries:

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2015	Composition stipend for a residency at the Zentrum für Kunst und Medien (ZKM), Karlsruhe
2011-2013	AHRC doctoral stipend
2012	DAAD doctoral stipend
2010-2011	DAAD musicianship stipend
2010	Victor Sayer Award, doctoral stipend

### Selected commissions:

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2018	"Untertan", sound design for the moving image with Claudia Larcher, Vienna, Austria
2017	"Pornographie der Emotionen", sound design and composition for the dance production with Raisa Kröer and Florian Bückinger, Berlin, Germany
2016	"Narragonien", sound design and composition for the dance production with Raisa Kröer and Florian Bückinger, Berlin, Germany
2015	live-electronics and tape for the 47 loudspeaker system at the ZKM Karlsruhe, Germany
2008/2010/2011	live-electronics for the dance and media production "Habitat" by laborgras, Berlin, Germany
2008	sound design and music for the hörspiel "test", Swiss Radio DRS2
2007/2008/2009	commissions for live-electronics for the dance production at the TanzMedienAkademie, Weimar, Germany
2007	software development for installations for the German radio Deutschlandradio Kultur together with Robin Minard and Ludger Hennig

## Prizes:

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2009	Composer's Workshop "Composers on the Continent", Görlitz
2001	3 <sup>rd</sup> prize at "jugend komponiert", Berlin
2000	Composer's Workshop, Weikersheim
1999	3 <sup>rd</sup> prize at "jugend komponiert", Berlin

## Publications:

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2015	"Developing mixer-style controllers based on the Arduino / Teensy microcontrollers", SMC 2015.
2013	"A Few Notes on Stem-based Composition: A Case Study", SSSP 2013.
2013	"Mantis Diffusion System", Live-Performance Software for Max/MSP, available from: <a href="https://github.com/constantinpopp/MantisDiffusionSystem">https://github.com/constantinpopp/MantisDiffusionSystem</a> .
2008	„Test“, Hörspiel after Stanislaw Lem (author), Johannes Mayr (director), Constantin Popp (music), a DRS2 production, 2008, ISBN-10: 385616412X

## Talks:

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2016	Workshop on live-electronics at the Anton-Bruckner Universität Linz together with Rosalía Soria Luz.
2015	"Showcase of the Rosalía Soria Luz and Constantin Popp MIDI controllers", Noisefloor Festival 2015.
2013	"A Few Notes on Stem-based Composition: A Case Study", SSSP 2013.
2013	"Multichannel Performance Strategies in Acousmatic Music", HfM Weimar, Germany
2012	"Composing and Performing with PLib", SuperCollider Conference London 2012
2012	"SuperCollider", HfK Bremen, Germany
2011	"Composing and Performing with PLib", HfM Weimar, Germany

## Software / Hardware Skills:

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DAW	Reaper, Pro Tools, Samplitude, Ableton Live
Music tools	Native Instruments Komplete, plug-ins by Voxengo, Toneboosters, Melda-Production
Studio equipment	PA-systems, digital-/analog mixers, microphones for PA and studio recordings, maintenance of patch-bays, experience with Dante audio networks, understanding of signal flows in various studio environments
Code	SuperCollider, Max, Reaktor, Arduino (C++), C#, Javascript, PHP, CSS, HTML
Video / Graphics	Gimp, Inkscape, Adobe Premiere, CorelDraw,
Office	LibreOffice, Microsoft Office
Hardware	Arduino, MIDI-controllers, laser cutting, enclosure manufacturing, PCB-design (Diptrace)